

Lesson 6: Linear Transformations as Matrices

Classwork

Opening Exercise

Let $A = \begin{pmatrix} 7 & -2 \\ 5 & -3 \end{pmatrix}$, $x = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$, and $y = \begin{pmatrix} y_1 \\ y_2 \end{pmatrix}$. Does this represent a linear transformation? Explain how you know.

Exploratory Challenge 1: The Geometry of 3D Matrix Transformations

a. What matrix in \mathbb{R}^2 serves the role of 1 in the real number system? What is that role?

b. What matrix in \mathbb{R}^2 serves the role of 0 in the real number system? What is that role?







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c. What is the result of scalar multiplication in \mathbb{R}^2 ?

d. Given a complex number a + bi, what represents the transformation of that point across the real axis?









Exploratory Challenge 2: Properties of Vector Arithmetic

a. Is vector addition commutative? That is, does x + y = y + x for each pair of points in \mathbb{R}^2 ? What about points in \mathbb{R}^3 ?



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b. Is vector addition associative? That is, does (x + y) + r = x + (y + r) for any three points in \mathbb{R}^2 ? What about points in \mathbb{R}^3 ?



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c. Does the distributive property apply to vector arithmetic? That is, does $k \cdot (x + y) = kx + ky$ for each pair of points in \mathbb{R}^2 ? What about points in \mathbb{R}^3 ?

d. Is there an identity element for vector addition? That is, can you find a point *a* in \mathbb{R}^2 such that x + a = x for every point *x* in \mathbb{R}^2 ? What about for \mathbb{R}^3 ?









e. Does each element in \mathbb{R}^2 have an additive inverse? That is, if you take a point a in \mathbb{R}^2 , can you find a second point b such that a + b = 0?



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Problem Set

Show that the associative property, x + (y + z) = (x + y) + z, holds for the following. 1.

a.
$$x = \begin{pmatrix} 3 \\ -2 \end{pmatrix}, y = \begin{pmatrix} -4 \\ 2 \end{pmatrix}, z = \begin{pmatrix} -1 \\ 5 \end{pmatrix}$$

b. $x = \begin{pmatrix} 2 \\ -2 \\ 1 \end{pmatrix}, y = \begin{pmatrix} 0 \\ 5 \\ -2 \end{pmatrix}, z = \begin{pmatrix} 3 \\ 0 \\ -3 \end{pmatrix}$

2. Show that the distributive property, k(x + y) = kx + ky, holds for the following.

a.
$$x = \binom{5}{-3}, y = \binom{-2}{4}, k = -2$$

b. $x = \binom{3}{-2}, y = \binom{-4}{6}, k = -3$

3. Compute the following.

a.
$$\begin{pmatrix} 1 & 0 & 2 \\ 0 & 1 & 2 \\ 2 & 2 & 3 \end{pmatrix} \begin{pmatrix} 2 \\ 1 \\ 3 \end{pmatrix}$$

b. $\begin{pmatrix} -1 & 2 & 3 \\ 3 & 1 & -2 \\ 1 & -2 & 3 \end{pmatrix} \begin{pmatrix} 1 \\ -2 \\ 1 \end{pmatrix}$
c. $\begin{pmatrix} 1 & 0 & 2 \\ 0 & 1 & 0 \\ 2 & 0 & 3 \end{pmatrix} \begin{pmatrix} 2 \\ 1 \\ 2 \end{pmatrix}$

4. Let $x = \begin{pmatrix} 3 \\ 1 \\ 2 \end{pmatrix}$. Compute $L(x) = \begin{bmatrix} a & d & g \\ b & e & h \\ c & f & i \end{bmatrix} \cdot x$, plot the points, and describe the geometric effect to x. a. $\begin{bmatrix} -1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$ b. $\begin{bmatrix} 2 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 2 \end{bmatrix}$ c. $\begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$ d. $\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix}$









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5. Let
$$x = \begin{pmatrix} 3 \\ 1 \end{pmatrix}$$
. Compute $L(x) = \begin{bmatrix} a & d & g \\ b & e & h \\ c & f & i \end{bmatrix}$ · x. Describe the geometric effect to x.
a. $\begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$
b. $\begin{bmatrix} 3 & 0 & 0 \\ 0 & 0 & 3 \end{bmatrix}$
c. $\begin{bmatrix} -1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & -1 \end{bmatrix}$
d. $\begin{bmatrix} -1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$
e. $\begin{bmatrix} 1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$
f. $\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix}$
g. $\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$
h. $\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix}$
6. Find the matrix that will transform the point $x = \begin{pmatrix} 1 \\ 3 \\ 2 \end{pmatrix}$ to the following point:
a. $\begin{pmatrix} -4 \\ -12 \\ -8 \end{pmatrix}$
b. $\begin{pmatrix} 3 \\ 1 \\ 2 \end{pmatrix}$
7. Find the matrix/matrices that will transform the point $x = \begin{pmatrix} 2 \\ 3 \\ 1 \end{pmatrix}$ to the following point:
a. $x' = \begin{pmatrix} 6 \\ 4 \end{pmatrix}$
b. $x' = \begin{pmatrix} -1 \\ 3 \\ 2 \end{pmatrix}$



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